1992-2022 30 Years ATLANTIS CONSULTING

ACTIVITY REPORT

European Projects

2025

Thessaloniki

Contents

Our Scope

Atlantis Consulting is a leading consulting company that focuses on enhancing the accessibility of Underwater Cultural Heritage (UCH) sites in Greece, while contributing to their protection, preservation, recognition, and promotion as touristic points of interest, by engaging in EU funded projects that promote sustainability and economic circularity.
In addition, Atlantis provides access to top finance services, acceleration programs for startups, as well as innovation programmes, economic feasibility studies, assessments, market research, competition analyses, foresight studies, intellectual property services, strategic analyses, decision support services, and pilot implementations.

A Word from the Founder and the CEO

Angelos Manglis

Founder

"Innovation – and the ecosystems that connect knowledge, technology, and people remain at the core of our work. this perspective guides our projects around Underwater Cultural Heritage (UCH) , where we use modern technologies to both showcase and safeguard culture while supporting sustainable economic development. To achieve this, we rely on collaboration. When researchers, cultural institutions, businesses, local authorities and citizens work together, cultural heritage becomes a genuine driver of local growth. Innovative technologies tie this vision together: they improve access for everyone, create new forms of cultural experience and make sure that heritage is preserved."

amanglis@atlantisresearch.gr

Grigorios Kalamakidis

CEO & President

"Access to financial tools – both national and European – remains a vital pilar for business growth and for strengthening the local economy. The funding opportunities that emerge every day give organizations and entrepreneurs the ability to plan ahead, invest, and reinforce their long-term vision.
Financing innovation is, above all, an investment in the future. It enables the development of new solutions, technologies and collaborative approaches that will shape the economy in the years to come. At ATLANTIS CONSULTING S.A., we remain committed to supporting this trajectory. We work to empower businesses and stakeholders, helping them take advantage of these opportunities and build a resilient, forward-looking economy."

kalamakidis@atlantisresearch.gr

Blue Growth

Atlantis Consulting implements projects aiming at the promotion of Underwater Cultural Heritage (UCH), Blue Technologies and the sustainable valorization of Underwater Cultural and Natural wealth. The projects have been funded by European Union very successfully.
In the past 10 years, Atlantis Consulting has contributed to tangible achievements in Blue Culture and Blue Economy Growth.

- Promotion of Underwater Cultural Heritage through inclusive accessibility.
- Development of specific underwater technologies for the protection and preservation of Underwater Cultural Heritage.
- Development of blue and green skills to support Scientific Diving as a profession and its unified regulation among EU countries.
- Design and Implementation of sustainable tourism models for the Underwater Cultural & Nature Tourism Growth in EU Rural and Remote Areas.
- Raising public awareness about Ocean Degradation, Climate Change and protection of Underwater Cultural Heritage.
- Creation of Knowledge Awareness Centers and Excellence Hubs for the protection and promotion of Underwater Cultural Heritage.
- Collaborating with two dive centers in North Sporades, Greece and the spin-off company, EnaliaTec (www.enaliatec.com).

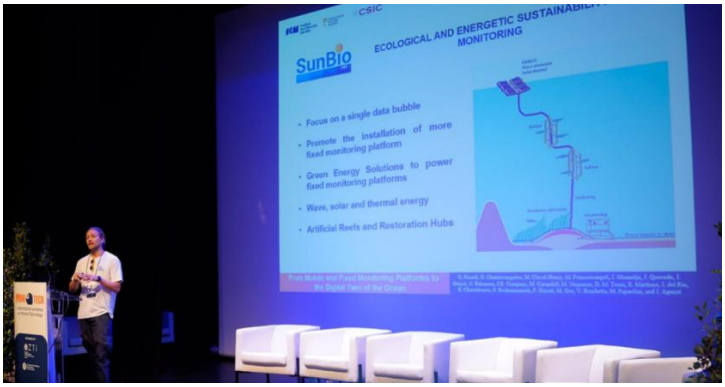
https://sunbioproject.eu/

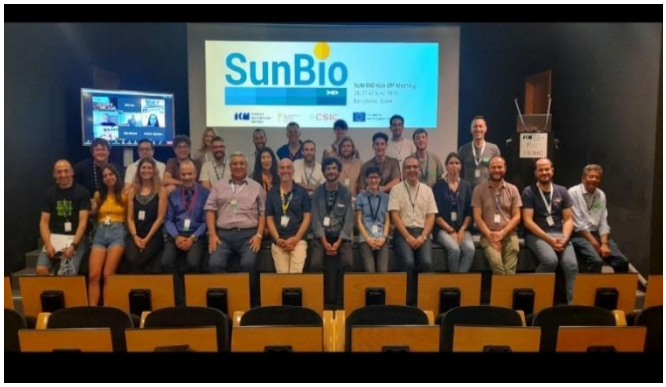
Sustainable and nature inclusive offshore energy with the parallel biodiversity flourishing, protection and monitoring

The SUNBIO project, launched in mid-2024 under the Horizon Europe Programme, is a groundbreaking initiative that merges offshore renewable energy with marine ecosystem restoration. With a budget of €1.869 million and a consortium of seven partners from five European countries, SUNBIO is poised to redefine how energy infrastructure interacts with the marine environment.

The project officially began with its Kick-Off Meeting held on June 26–27, 2024, at the premises of the Institut de Ciències del Mar (ICM-CSIC) in Barcelona. The meeting brought together representatives from all partner organizations—both in person and online—to align on the project's objectives and implementation roadmap. The consortium includes ICM-CSIC (Spain) – Project Coordinator, Polytechnic University of Catalonia (UPC) – Spain, Atlantis Consulting S.A. – Greece, National Technical University of Athens (NTUA) – Greece, ENGITEC Systems International Ltd – Cyprus, Robust Systems Engineering – Cyprus, and University of Birmingham – United Kingdom

During the Kick-Off, the partners defined the technical and ecological goals of SUNBIO, which aims to develop a floating energy system that combines solar and wave power to supply smart observatories monitoring marine habitats under restoration. The meeting also emphasized the project's ambition to create a "triple-use" infrastructure—energy generation, ecological monitoring, and habitat restoration—all integrated into a single offshore platform.





Technological Innovation

At the heart of SUNBIO is the development of a floating renewable energy system designed to operate in offshore environments with minimal ecological disruption. This system will:

- Combine solar panels and wave energy converters to generate clean electricity.
- Power smart observatories equipped with sensors and cameras for real-time ecological monitoring.

- Use biocompatible anchoring materials to support the restoration of sensitive marine habitats, such as Posidonia oceanica meadows.

The observatories will be equipped with AI-powered image and data processing tools, enabling autonomous monitoring of biodiversity, water quality, and habitat health. These tools will help assess the ecological impact of the installation and guide adaptive management strategies.

Ecological Restoration and Triple-Use Concept

SUNBIO's triple-use concept is a major innovation in offshore infrastructure. Beyond energy production and monitoring, the system will actively contribute to carbon sequestration and habitat restoration. This will be achieved by cultivating indigenous marine species along the water column and seabed, creating a living structure that enhances biodiversity and ecosystem resilience.

The project also aims to demonstrate that offshore energy platforms can have a net-positive environmental impact. By integrating restoration into the design, SUNBIO challenges the traditional view of infrastructure as a source of ecological pressure and instead positions it as a tool for regeneration.

Research and Simulation

To ensure the viability and safety of the system, SUNBIO is conducting numerical simulations of marine current dynamics and hydrodynamic interactions. These simulations will help optimize the design and placement of the floating platform, ensuring stability and minimal disruption to local ecosystems.

The project also includes chemical and spectroscopic analysis to monitor water quality and detect pollutants. This data will feed into the AI system, allowing for predictive modelling and early warning capabilities.

Collaboration and Impact

SUNBIO is a multidisciplinary effort, bringing together expertise in underwater engineering, marine biology, computer science, chemistry, and environmental policy. The consortium's diverse background ensures that the project addresses both technical and ecological challenges with a comprehensive approach.

By 2026, SUNBIO aims to deliver:

- A fully operational offshore platform with integrated energy and ecological functions.
- A replicable model for sustainable marine infrastructure.
- Policy recommendations for integrating restoration into offshore energy strategies.
- Public engagement tools to raise awareness about marine conservation and renewable energy.

Strategic Importance

In the context of rising energy demand and climate change, SUNBIO supports the EU's transition to a decarbonized economy while contributing to the restoration of marine ecosystems. It aligns with key EU strategies, including the Offshore Renewable Energy Strategy, the Biodiversity Strategy, and the UN Decade of Ocean Science for Sustainable Development.

SUNBIO is not just a technical project—it's a vision for how science, innovation, and sustainability can converge to create a new paradigm for ocean stewardship.

Project Overview

7 Project Partners

36 Months Duration

4 Countries Involved

1.9M Total Budget

Consortium

Institut de Ciències del Mar

EXCELENCIA SEVERO OCHOA

CSIC

National Technical University of Athens

ESi

ROBUSTENG

30 Years ATLANTIS CONSULTING

UNIVERSITAT POLITÈCNICA DE CATALUNYA BARCELONATECH

SARTI

ORSEA EXPANDABLE SEAFLOOR OBSERVATORY

UNIVERSITY OF BIRMINGHAM

UK Research and Innovation

Follow SunBio Here:

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Co-funded by the European Union

CREA-CULT-2021-COOP
managed by the European Education and Culture Executive Agency (EACEA)

https://toural-project.eu/

Multidimensional model of tourism verticals driving the sustainable balanced growth among rural & remote grids and urban clusters of rural regions, fostering macro-regional cooperation

The TOURAL project, launched in early 2024 under the Horizon Europe Program, is a transnational initiative aimed at fostering sustainable tourism development in rural and remote regions across the Adriatic-Ionian and Black Sea macro-regions. With a consortium of 20 partners from eight countries and a total budget of €3 million, TOURAL is building a multidimensional tourism model that integrates niche sectors such as Underwater Cultural and Natural Heritage, Cultural and Creative Tourism, Cultural and Scientific Tourism, and Silver Tourism.

Following the Kick-Off Meeting in February 2024, the project entered its first implementation phases. Phase 1 focused on analyzing macro-regional cooperation frameworks, policy instruments, and stakeholder networks. This laid the groundwork for inclusive engagement and the establishment of co-working structures. Phase 2 involved the design of the TOURAL tourism model and the development of digital tools and action plans tailored to each pilot site. Phase 3, currently underway, centers on small-scale demonstration and validation of the proposed models in real-life conditions.

Living Labs

A key innovation introduced during this period is the creation of Toural's Living Labs. These Living Labs serve as participatory platforms for co-designing, co-creating, and co-validating tourism services and business models. They bring together local authorities, tourism operators, community groups, and businesses to collaboratively shape tourism offerings that reflect regional identities, strengths and needs. The Living Labs are active in all six pilot sites:

1. **North Sporades rural and remote region, Greece, part of Adriatic-Ionian macro-region**
2. **Province of Teramo, Italy**
3. **Village Šimuni, Island of Pag, Croatia**
4. **Nessebar, Bulgaria**
5. **Danube Delta LAG (Tulcea Country), Sulina**
6. **Kutsurub rural region, Mykolaiv oblast, Ukraine**

Each Living Lab is tailored to its local context, facilitating stakeholder engagement and testing tourism concepts in real-life settings. These labs are instrumental in identifying viable business models, refining tourism products and services, and ensuring that development is inclusive and sustainable.

TOURAL's Living Labs have already begun generating insights into community-driven tourism planning, and they are expected to play a central role in scaling successful practices across macro-regions. Their participatory nature ensures that tourism development is not only economically viable but also culturally respectful, inclusive, and environmentally responsible.

Expected Outcomes

- Increase the macro-regional cultural tourism cooperation to help the socioeconomic development of rural and remote areas.
- Develop cultural tourism and creative tourism business models for rural and remote areas to increase sustainable job opportunities and investments.
- Promote inclusive and sustainable cultural and creative tourism that fosters social inclusion and engagement, respects the needs of local communities, the heritage and capacity of rural and remote areas.

Project Overview

20 Project Partners

36 Months Duration

8 Countries Involved

3M Total Budget

Consortium

Civil Organization "Kinburn"

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Funded by the European Union

HORIZON-CL2-2023-HERITAGE-01-05
Funding from the Horizon Europe Program of the European Union

https://nerites.eu/

Systematic autonomous remote surveying of underwater cultural heritage monuments and artefacts using non-destructive, cost-effective and transportable platform

NERITES is an EU-funded Horizon Europe project focused on the autonomous, remote surveying and monitoring of underwater cultural heritage (UCH) using advanced digital technologies. Launched in 2023, the project is developing a novel system that combines autonomous underwater vehicles (AUVs), unmanned surface vehicles (BUOYs), and remote-operated vehicles (ROVs) to protect and preserve submerged heritage sites.

Key Activities

1. Technology Development

NERITES has made significant strides in developing a swarm-based system of autonomous underwater vehicles (AUVs) capable of surveying and monitoring underwater heritage sites. These AUVs are designed to:

- Detect and identify degradation of submerged monuments and artefacts
- Monitor environmental conditions around heritage sites
- Coordinate with each other using dynamic path planning and bilateral communication
- Operate with low energy consumption and extended mission endurance

The system also includes a central BUOY platform equipped with solar panels to recharge AUVs and collect data for analysis. This BUOY acts as a communication and processing hub, enhancing situational awareness for remote human supervisors.

2. Remote Monitoring Infrastructure

NERITES has established a remote monitoring station that allows supervisors to manage missions and view real-time analytics. This setup enables periodic lifecycle management of underwater surveys without requiring constant human presence on-site.

3. Project Meetings and Collaboration

In February 2025, Atlantis Consulting hosted the third NERITES partner meeting in Thessaloniki. The hybrid event featured presentations on technological advancements, implementation updates, and strategic planning. Partners also participated in an immersive digital tour of Thessaloniki's historic center, showcasing the integration of Extended Reality (XR) into cultural tourism—a concept aligned with NERITES' goals.

Expected Outcomes

- **Autonomous Surveying System**: A fully functional, cost-effective, and scalable system for remote UCH monitoring using AUVs, BUOYs, and ROVs.
- **Preservation and Protection**: Enhanced ability to detect early signs of degradation and intervene before irreversible damage occurs.
- **Energy Efficiency and Sustainability**: Use of renewable energy sources and low-power technologies to minimize environmental impact.
- **Digital Heritage Mapping**: Creation of detailed chemical and spatial maps of underwater sites for research, conservation, and public engagement.
- **Policy and Practice Innovation**: Contribution to EU strategies for cultural heritage protection and marine sustainability.

NERITES is redefining how underwater heritage is monitored and preserved, combining robotics, AI, and renewable energy to create a future-ready solution for cultural conservation.

Project Overview

13 Project Partners

36 Months Duration

6 Countries Involved

4M Total Budget

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Consortium

ATLANTIS CONSULTING, LZH Laser Zentrum Hannover e.V., ESi, CERTH Centre for Research & Technology Hellas, GRAAltech Robotics, from idea to the sea, Università della Calabria, Consiglio Nazionale delle Ricerche, International Hellenic University, Alpes Lasers, MIC, Robust Systems Engineering SCC Ltd

ecoroute.eu

Multidimensional and integrated approach fostering smart underwater cultural and nature tourism offer in Outermost Regions

Since its official launch on October 31, 2023, with a hybrid Kick-Off Meeting hosted at Atlantis Consulting's premises in Thessaloniki, ecoRoute has made substantial progress in shaping a new vision for underwater tourism. The project brings together a diverse consortium of partners, including Aix-Marseille University, Universidade Nova de Lisboa, Deep Turtle Plongée, Observatório do Mar dos Açores, Ilhua Azul, CEAM, AAPA, and EnaliaTec (a spin-off of CERTH and Atlantis Consulting). These organizations represent a blend of academic, scientific, tourism, and technological expertise, all contributing to the project's integrated strategy. This strategy is co-designed with local stakeholders and implemented in three EU Outermost Regions, namely, **Azores, Madeira and Martinique**.

The core objective of ecoRoute is to design and implement a smart Underwater Nature & Cultural Tourism (UCNT) framework that leverages both natural and cultural underwater assets in the three project Outermost Regions. This framework is not only about tourism development, but also about ecological transformation of the tourism product. The project emphasizes sustainability, digital innovation, and community engagement, aiming to create tourism services that benefit both residents and visitors while preserving fragile marine ecosystems. One of the most ambitious goals of ecoRoute is to address the issue of seasonality in tourism. Traditionally, tourism in many coastal and island regions is concentrated in a narrow summer window. ecoRoute seeks to extend the tourism season from six to nearly twelve months by diversifying offerings and introducing smart, ecologically themed experiences. This includes underwater heritage tours, nature-based excursions, and digital storytelling that can be enjoyed year-round.

Key Activities

The project focused on several key activities:

- **Mapping and Valorization**: ecoRoute has conducted extensive mapping of underwater cultural and natural assets in participating regions. This includes identifying shipwrecks, submerged archaeological sites, marine biodiversity hotspots, and ecologically significant underwater landscapes.
- **Stakeholder Engagement**: The project has launched participatory planning processes involving local authorities, tourism operators, marine scientists, and community groups. These engagements are shaping the design of tourism services and ensuring that local voices are central to the development strategy.
- **Digital Tool Development**: ecoRoute is building digital platforms to support smart tourism planning, visitor engagement, and environmental monitoring. These tools will help tourists discover underwater sites, learn about their significance, and interact with them in immersive and responsible ways.
- **Capacity Building**: Training programs have been initiated to equip local actors with the skills needed to manage and promote UCNT destinations. This includes workshops on sustainable tourism, digital content creation, and ecological stewardship.
- **Value Chain Enhancement**: ecoRoute supports existing tourism value chains—such as diving centers, eco-lodges, and cultural institutions—while enabling new ones to emerge. By integrating local

products, crafts, and services into the tourism experience, the project helps retain economic benefits within communities.

Expected Outcomes

By the end of its implementation period in 2026, ecoRoute aims to deliver:

- Smart UCNT Destination Models tailored to the three Outermost Regions, combining ecological integrity with cultural richness.
- Extended tourism seasons that reduce pressure on peak months and distribute economic benefits more evenly.
- Diversified tourism offerings which encompass underwater heritage, marine ecology, and digital experiences.
- Empowered local stakeholders through training, co-creation, and capacity building.
- Improved visibility and accessibility of underwater sites via digital platforms and interpretive tools.
- Sustainable tourism practices that align with EU environmental and cultural heritage policies.

ecoRoute is not just a tourism project, it's a blueprint for how coastal and island regions can embrace their underwater heritage and natural beauty in ways that are smart, inclusive, and ecologically sound.

Project Overview

9 Project Partners

30 Months Duration

6 Countries Involved

1.17M Total Budget

Consortium

Follow EcoRoute Here:

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EMFAF-2023-PIA-FLAGSHIP

Co-funded by the European Union

Funding from the European Maritime, Fisheries and Aquaculture Fund (EMFAF) of the European Union

uBlueTec

https://ubluetec.eu/

Training framework on Underwater Tecs as key enabler for blue careers development

uBlueTec is a 30-month EU-funded initiative launched in September 2023 under the European Maritime, Fisheries and Aquaculture Fund (EMFAF). The project aims to reshape the future of underwater technologies by developing specialized training, career pathways, and innovation networks across six EU countries.

Key Activities

Since its launch, uBlueTec has made significant progress in building a European-wide ecosystem for underwater technology skills and careers. The project brings together seven partners from France, Greece, Romania, Croatia, Portugal, and Italy, and is structured around three major phases.

Phase 1: Curriculum Development and Piloting

The first phase focused on designing educational content and training materials linked to micro-credentials. These materials cover state-of-the-art underwater technologies from both green and digital perspectives. The curriculum was piloted at higher education (HE) and vocational education and training (VET) levels, helping institutions test and refine the learning modules.

Phase 2: Platform and Hub Creation

uBlueTec has developed a dedicated online platform that serves as a recruitment and training space for blue jobs. This platform offers online courses and facilitates demand-supply matching between the current and future labor force and industry needs. It also identifies and publishes skills gaps at regional, national, and EU levels. In parallel, the project has established a permanent European Hub on Underwater Technologies (UW Tecs), designed to foster long-term collaboration among stakeholders.

Phase 3: Networking and Career Development

The project has participated in career days and continues to strengthen networking opportunities to attract young talent into the underwater technology sector. A key component of this phase is the uBlueTec Entrepreneurial Acceleration Bootcamp (Grant Agreement No. 101124893), co-funded by the European Union under the EMFAF–Blue Careers initiative.

Acceleration Bootcamp 2025

The Bootcamp was a practical acceleration program that offered entrepreneurial training through a structured mentoring approach, culminating in a hybrid final event designed to immerse selected participants in real-world startup development and marine technology challenges. Its aim was to support the transformation of innovative Blue Economy ideas into viable business concepts.

The program was open to teams, startups, students, researchers, freelancers, professionals, and individuals interested in developing a business idea related to the Blue Economy. In particular,

uBlueTec welcomed:

- Teams, Students and Researchers: groups or individuals working on a business or project idea, regardless of their background.

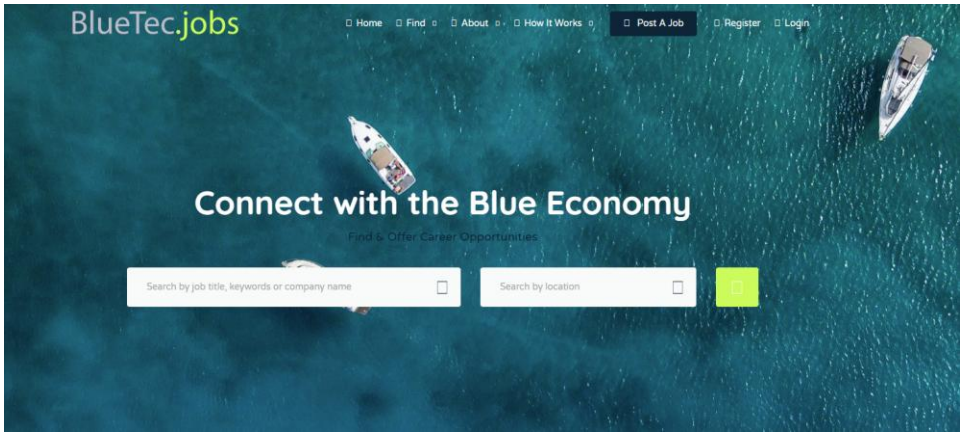
- Startups and Professionals: early-stage ventures developing innovative products, services, or scalable business models.

In parallel with these activities, uBlueTec strengthened its cooperation with other EU projects and stakeholders, contributing to a robust quadruple-helix network that brought together academia, industry, government, and civil society.

BlueTec.jobs platform

bluetec.jobs

As part of the uBlueTec project, the digital platform bluetec.jobs was launched to support recruitment and career development in the underwater technologies sector. The platform serves as a central hub connecting professionals and employers across Europe. It offers access to career opportunities, while also identifying skill gaps at regional and EU levels. By matching workforce supply with industry demand, bluetec.jobs plays a key role in building a sustainable ecosystem for blue careers and fostering innovation in underwater technologies.



Project Overview

7 Project Partners

30 Months Duration

6 Countries Involved

1.14M Total Budget

Consortium

Follow uBlueTec Here:

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Co-funded by the European Union

EMFAF-2023-BlueCareers

Funding from the European Maritime, Fisheries and Aquaculture Fund (EMFAF) of the European Union

https://bcthubs.eu/

Blue Culture Technology Excellence Hubs in EU Widening Member States

BCThubs (Blue Culture Technology Excellence Hubs) is a four-year initiative funded by the Horizon Europe Programme, running from January 2023 to December 2026. The project aims to establish Excellence Hubs in Greece, Malta, and Bulgaria, focused on advancing Blue Culture Technologies (BCT) for the sustainable protection, restoration, and promotion of Underwater Cultural Heritage (UCH).

Vision and Objectives

The project addresses the underutilization of Europe's rich underwater cultural assets by creating regional innovation ecosystems that:

- Support scientific research, tourism valorisation, and technological innovation.
- Promote cross-border collaboration and smart specialization strategies.
- Foster quadruple-helix partnerships among academia, industry, public authorities, and civil society.

The long-term ambition is to form an EU-wide BCT Cluster, interconnecting regional hubs and creating new value chains aligned with the European Green Deal and RIS3 strategies.

Trainings and Secondments

BCThubs has launched a series of training programs and secondments aimed at strengthening the skills and collaboration of researchers, professionals, and entrepreneurs in the Blue Culture Technologies sector. These activities include:

- Entrepreneurial bootcamps, workshops, and webinars focused on business development, innovation management, and technology transfer.
- Secondment opportunities that allow participants to work across different hubs and institutions, promoting cross-border learning and interdisciplinary collaboration.
- Tailored mentoring and capacity-building sessions designed to support the development of market-ready solutions for the protection and promotion of Underwater Cultural Heritage.

These initiatives are helping to build a strong, interconnected community of experts and innovators across Greece, Malta, and Bulgaria.

MentorCult: Entrepreneurial Mentoring Programme

The MentorCult Programme is an entrepreneurial mentoring programme launched under the BCThubs project, organized by the Greek Blue Culture Technology Excellence Hub and led by Atlantis Consulting S.A. Designed to support innovation in Blue Culture Technologies (BCT), MentorCult focuses on mentoring teams and individuals working on business ideas that promote the research, conservation, protection, and accessibility of Underwater Cultural Heritage (UCH).
The program offered a comprehensive journey for participants, starting with a kick-off event filled with expert insights, followed by four weeks of mentoring, including B2B sessions with industry professionals.
A dry-run session helped teams refine their pitches, and the program culminated in a two-day bootcamp, where participants presented their ideas to a live audience.
MentorCult provided:

- Training and business development sessions to enhance entrepreneurial skills.
- Networking opportunities with investors, entrepreneurs, and key stakeholders.
- Official certification for program completion.
- Awards for the most promising and innovative teams.

Participation was free and open to startups, students, researchers, freelancers, and professionals, with all sessions conducted in English. The program successfully cultivated entrepreneurial spirit within the BCT ecosystem and helped transform visionary ideas into viable business models.

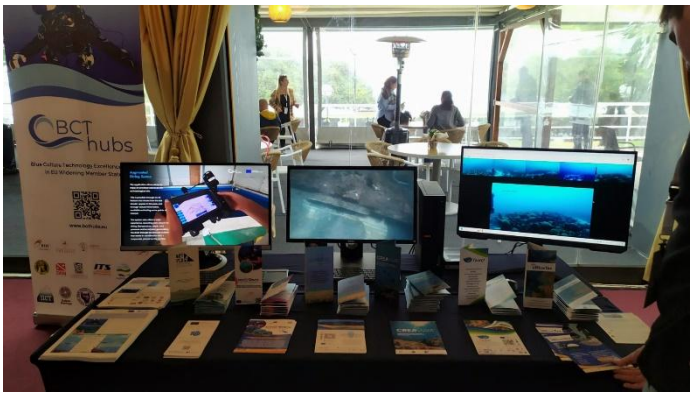
1st International Conference "Widening the Big Blue Horizon"

From December 4–6, 2024, BCThubs hosted its 1st International Conference in Volos, Greece, titled "Widening the Big Blue Horizon". The hybrid event brought together over 430 participants from 39 countries, including experts from UNESCO, academia, and the maritime industry.
The conference featured 39 presentations across five thematic sessions. Topics included innovative maritime technologies, scientific diving, citizen engagement, and maritime spatial planning.

A Blue Culture Technology Exhibition highlighted tools and methodologies for UCH preservation and promotion. The event concluded with a guided visit to the Athanasakio Archaeological Museum of Volos, reinforcing the connection between research and heritage.

The 1st BCThubs International Conference has been a successful event where the sharing of ideas shall give the impetus to continue with groundbreaking work that will be of benefit to all in the field of underwater archaeology and its preservation.

The videos from the 1st BCThubs International Conference are uploaded on the BCThubs YouTube channel, while the conference proceedings will be published in early 2026. The book of abstracts and all news are available on the website www.bcthubs.eu/conference.



Project Overview

15 Project Partners

48 Months Duration

4 Countries Involved

5M
Total Budget

Consortium

Follow BCThubs Here:

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Funded by the European Union

HORIZON-WIDERA-2022-ACCESS-04
Funding from the Horizon Europe Programme of the European Union

art4sea.eu

Melting Art, Creativity and Marine Sciences to foster Ocean Literacy in the Mediterranean area

ART4SEA is a 36-month transnational initiative co-funded by the Creative Europe Programme of the European Union. Launched in February 2023, the project brings together partners from Italy, Greece, Malta, Spain, and Albania, aiming to foster ocean literacy and promote environmental sustainability through the power of art, creativity, and digital technology.

Key pillars the Project

Participatory Cooperation Framework

ART4SEA promotes a cross-sectoral and participatory model that brings together artists, scientists, and creative professionals. This framework encourages co-creation of both physical and digital artworks that reflect environmental themes and promote sustainable development.

Training and Capacity Building

A comprehensive training and mentoring program were developed for 24 selected international artists. The program focused on three core themes:

- Ocean Threats: Understanding the most pressing risks to marine ecosystems.
- Sustainability in Art: Adopting eco-friendly practices in creative processes.
- Digital Technologies: Leveraging tools like AR, VR, and digital media in artistic creation.

Workshops were led by marine scientists, digital experts, and cultural professionals to equip artists with the knowledge and skills needed to create impactful works.

Residency Program on Mediterranean Islands

Three 7-day artistic residencies were held on the islands of:

- Ustica (Italy)
- Alonissos (Greece)
- Gozo (Malta)

These islands were chosen for their rich natural beauty, maritime heritage, and community engagement. Artists immersed themselves in the local environment and culture, drawing inspiration for their artworks.

Three Art Residencies in Alonissos (1), Gozo (2) and Ustica (3)

Artworks and Exhibitions

Gozo, Malta – Mythology, Museums, and Digital Creation

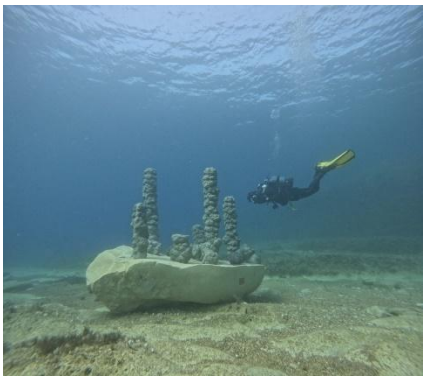
In Gozo, the ART4SEA exhibition unfolded during early June 2025, with artists visiting the island from April 2025, to complete and unveil their works. The program featured underwater sculptures, murals in schools and public spaces, and digital artworks that delved into themes such as consumer culture, marine biodiversity, and ocean memory. Gozo became a place where mythology, science, and art converged to deliver a powerful message about ocean conservation. The exhibition highlighted the potential of creative expression to foster environmental awareness and connect communities with their maritime identity.

Physical Artworks

- "**Trajectories**" by **Giacomo Rizzo**: Submerged in Xwejni Bay, this limestone and eco-cement sculpture acts as a marine shelter and symbol of Mediterranean memory.
- "**Two Waves**" by **Matlakas**: A circular mosaic mural at Sir Arturo Mercieca Primary School, reflecting the tension between nature and industry.
- "**Symbiosis**" by **Riccardo Buonafede**: A mural showing a veiled figure dancing with a jellyfish, symbolizing harmony with the sea.
- "**Calypso**" by **Theic**: A mural inspired by the myth of Calypso, contrasting serenity with climate disruption.

Digital Artworks

- "**Bread and Circuses**" by **Anne Fehres**: A satirical take on consumerism through cooking show aesthetics.
- "**Pelagia**" by **Sara Bonaventura**: A poetic film blending mythology and marine biology.
- "**I Have Been Here Before**" by **Luke Conroy**: An animated photomontage exploring sea memory and ecological crisis.
- "**Copernicus Pathways**" by **Samuel Hernandez de Luca**: AI-generated landscapes based on oceanographic data.



Alonnisos, Greece – Art Meets Marine Protection

The ART4SEA exhibition in Alonnisos took place in late June 2025, featuring eight original artworks created during the artist residency held on the island. Inspired by Alonnisos' rich natural environment and maritime heritage, the participating artists developed sculptures, murals, and digital pieces that explore humanity's relationship with the sea and the threats it faces. The exhibition included immersive VR experiences, short films, and interactive installations, hosted at Knowledge Awareness Center of Alonnisos and all designed to engage the public and promote marine protection. The involvement of residents and institutions played a key role in the success of the event.

Physical Artworks

- **"Aetas"** by **Micol Cornali**: A sculpture unveiled in Patitiri and later submerged near Glyfa Beach, symbolizing rebirth and reconnection with the sea.
- **"Blue Diver"** by **Anna Torre**: A marble sculpture portraying the diver as a guardian of marine life, installed at the port.
- "**Life Sychrony"** by **Rame13**: Located at the Primary School of Patitiri, this piece emphasizes the sea as a life source and targets youth awareness.
- "**Chapel of Gaya**" by **Michal Trpák**: A metal and glass sculpture resembling a sacred temple, showcased in Knowledge Awareness Center at Old-town of Alonnisos.

Digital Artworks

- "**Pinna Nobilis"** by **Ioulia Marouda:** A VR animation focused on the endangered Pinna Nobilis, integrating sound and scent from the ocean floor.
- "**Through the Current**" by **Timaeus**: A pirate ballad-themed animation about marine ecosystem restoration.
- "**Evolving Chorus**" by **Leon Butler**: A virtual reality sound installation that transforms a sea urchin into an acoustic sculpture.
- "**Blue Horizon** by **Ada Johnson:** A mini documentary that captures the voices of Alonnisos residents and their connection to the sea.





Vlorë, Albania – The Virtual Gateway to the Mediterranean

On July 21, 2025, the city of Vlorë hosted the official launch of the ART4SEA Virtual Exhibition, marking a milestone in the project's digital outreach. Set up along the Lungomare promenade, near the Tourism Laboratory, the event invited the public to experience a fully immersive journey through marine landscapes and artistic interpretations of the sea. Using VR headsets, visitors explored a curated collection of digital and digitized artworks inspired by the three Mediterranean islands—Alonnisos, Gozo, and Ustica. The exhibition was designed around the pillars of Connect, Immerse, and Discover, offering a space for reflection, dialogue, and community engagement. It also reinforced ART4SEA's alignment with the UN Decade of Ocean Science for Sustainable Development, promoting artistic and technological approaches to marine stewardship.

Virtual Exhibition Experience

Visitors navigated a 3D underwater environment where each artwork was displayed inside a floating virtual "bubble." Each bubble offered a 10-second preview, allowing users to choose which digital or digitized artwork to explore. The exhibition included:

- Digital twins of physical murals and sculptures.
- VR films, AI-generated animations, and interactive experiences.
- Documentaries and short movies focused on ocean literacy and environmental themes.

The experience was controller-free, relying on hand-based interaction, enhancing the sense of immersion and fluidity.

Ustica, Italy – The Grand Finale and Underwater Art

In September 10-12, 2025, Ustica hosted the grand closing event of the ART4SEA project, transforming the island into a vibrant cultural stage dedicated to the sea. Artists from across Europe presented a diverse array of works, including underwater sculptures, murals, digital installations, and live performances—all aimed at raising awareness about marine conservation. Many events took place during the exhibition, with strong participation from the local community. Ustica emerged as a symbol of Ocean Literacy and sustainable cultural regeneration, showcasing how art can inspire environmental consciousness and community engagement.

Physical Artworks

- "**The Queen of the Corals**" by **Davide Galbiati**: A submerged sculpture placed 18 meters deep off Cala Giacone. It depicts a serene female figure lying on her side, symbolizing respect and care for the sea. The sculpture blends with the underwater environment, becoming a silent guardian of the coral ecosystem.

- "**Mermaids Do Take Care of the Ocean**" by **Amanda Arrou-Tea (Mandi-oh)**: A mural located at the Santa Maria Pier, portraying a female figure immersed in Ustica's seabed among Cladocora caespitosa corals. The artwork highlights the fragility and resilience of marine life and evokes a shared responsibility for its protection.
- "**Guardians**" by **Silvia Gadda (SiL)**: Painted on the wall of the island's pharmacy near the main square, this mural shows a female figure wrapped in Posidonia oceanica, a vital Mediterranean seagrass. The guardian holds the posidonia like a protective cloak, emphasizing its ecological importance.
- **"Beneath the Surface"** by **Mariana Duarte Santos**: A large-scale mural covering the L'Acquario structure in Cala Santoro. It creates a visual dialogue between divers and marine fauna, inviting viewers to reflect on the hidden treasures beneath the sea and the need for collective stewardship.

Digital Artworks

- "**Liquid Tiles**" by **Carlos Izquierdo**: A generative digital artwork combining sound recordings from Ustica with code-generated visuals inspired by local ceramic patterns. It reflects the harmony between human culture and the marine environment.
- "**You Don't Know What Love Is**" by **Annika Boll**: A poetic video game that explores themes of lost love and ecological grief. The narrative invites players to reflect on emotional and environmental loss through an interactive experience.
- "**Wake Up to Disappear…** " by **Natalia Wilk**: A meditative underwater dance film that captures the rhythm of the sea and the human body in motion. It invites viewers to experience the ocean as a space of transformation and connection.
- "**Ustica VR**" by **Simon Duflo**: A virtual reality short film offering an immersive freediving experience in Ustica's marine reserve. It connects viewers with the island's underwater beauty and ecological significance.






Technology and Digital Innovation

ART4SEA integrates advanced **digital technologies** to expand access to artistic content, promote ocean literacy, and connect audiences across borders. The project is supported by two key digital pillars: the **ART4SEA Virtual Exhibition Platform**, an immersive VR environment where users can explore digital and digitized artworks, and the **ART4SEA Digital Art Platform**, an online hub showcasing all artistic outputs. Both VR applications are **available exclusively as downloadable experiences** and are offered **free of charge**, ensuring open access for all users. Through tools such as **VR**, **AR**, and interactive media, ART4SEA transforms environmental knowledge into engaging visual experiences, supports cross-disciplinary collaboration, and makes the project's artistic and educational content accessible to diverse audiences worldwide.

Download your free VR Experience here:

Meta **Art4Sea in the Metaverse**

SIDEQUEST **Art4Sea Virtual Exhibition Platform**

Public Engagement & Educational Activities

As part of ART4SEA's commitment to public engagement and ocean literacy, Atlantis Consulting organized an awareness-raising activity on 26 November 2025 at the 3rd Experimental Primary School of Evosmos in Thessaloniki. **More than 70 students** from the 5th and 6th grades took part in a short workshop on Ocean Health, culture, and digital technologies, followed by a guided tour of the ART4SEA Virtual Exhibition.

Through interactive activities, a sensitization video, and hands-on exploration of the project's digital artworks, students engaged with key environmental themes in a way that complemented their school curriculum on the environment. The event forms part of Task 4.7, which aims to connect with young audiences across Europe and strengthen awareness of marine protection. Atlantis Consulting warmly thanks the school and teachers for their collaboration and participation.

Ocean Literacy through ART4SEA

The ART4SEA initiative embraces Ocean Literacy as a way to strengthen our understanding of how the ocean supports life on Earth and how human activities impact its health. Through a combination of art, storytelling, and scientific knowledge, the project encourages people to reconnect with the sea, recognize its cultural and ecological importance, and reflect on their role in protecting it. By transforming scientific concepts into accessible and emotional artistic experiences, ART4SEA aims to inspire awareness, empathy, and collective responsibility toward a more sustainable future for our oceans.

Watch the YouTube video for Ocean Literacy here

ART4SEA Recognized as an Official UNESCO Ocean Decade Activity

The ART4SEA project has been officially endorsed as a Decade Activity under the UNESCO-led United Nations Decade of Ocean Science for Sustainable Development (2021–2030), a recognition granted to initiatives that meaningfully support global efforts toward a healthier and more sustainable ocean. This endorsement highlights ART4SEA's innovative approach in bridging art, science, culture, and digital technology to communicate the importance of ocean stewardship. By transforming scientific knowledge into creative experiences, the project empowers communities, educators, and young people to better understand the challenges facing marine ecosystems and to engage actively in their protection. The endorsement affirms ART4SEA's contribution to the Ocean Decade vision—using creativity as a catalyst for awareness, dialogue, and positive environmental action.

Learn more here!

Project Overview

7 Project Partners

36 Months Duration

5 Countries Involved

1M Total Budget

Follow ART4SEA Here:

Facebook Instagram X YouTube LinkedIn

Consortium

Co-funded by the European Union

CREA-CULT-2022-COOP
managed by the European Education and Culture Executive Agency (EACEA)

CREAMARE

https://creamare.eu/

Linking creativity, culture and media technologies in the transnational co-production of digital interactive products for the communication of maritime and underwater cultural heritage.

The **CREAMARE project** was successfully completed in **May 2025**, after a three-year implementation period beginning in **June 2022**. Bringing together cultural institutions, scientific bodies, creative professionals, and technology experts from across Europe, the project aimed to co-create innovative digital products that promote **Underwater Cultural Heritage (UCH)** and raise public awareness about the environmental threats impacting our seas.

Funded by the **Creative Europe Programme of the European Union**, CREAMARE developed a collaborative framework for producing Culture and Creative Industry (CCI) applications, including **serious games**, **AR/VR experiences**, and **multimedia content**—designed to:

- communicate and disseminate the value of underwater cultural heritage,
- educate the public on ocean health and emerging environmental challenges,
- and foster innovation in cultural storytelling and digital heritage preservation.

The consortium consisted of **3D Research (Italy)**, **Atlantis Consulting (Greece)**, **Pragma IoT (Greece)**, **Novena d.o.o. (Croatia)**, **Universidad de Cádiz (Spain)**, and the **Italian Ministry of Culture (Italy)**.

Main Activities and Outcomes

CREAMARE: The Game

A flagship outcome of the project is **CREAMARE: The Game**, an innovative and **fully free-to-play** serious game for **PC,** available for download on **Steam** and the **Epic Games Store**. Designed to blend entertainment with education, the game sensitizes players to the environmental threats facing the oceans while promoting the cultural significance of UCH.

In this **first-person underwater adventure**, players assume the role of a diver-archaeologist on a mission to explore and protect **nine real underwater archaeological and cultural sites across the Mediterranean Sea**. These locations—often described as submerged "open-air museums"—include shipwrecks, ancient harbours, and historically significant seabeds, all recreated through **high-fidelity 3D reconstructions** based on scientific data.

Each site presents:

- **unique ecological challenges** (oil leaks, ghost nets, illegal fishing, pollution),
- **historically grounded puzzles**,
- and **interactive tasks** that highlight both the fragility and the importance of underwater cultural heritage.

Players must navigate these environments, solve environmental and heritage-related puzzles, and ultimately face the symbolic **"monster that comes from the future"**—a representation of the cumulative environmental threats endangering our oceans.

Immersive Storytelling and Educational Design

The game features:

- **Stunning 3D underwater landscapes** blending realism with artistic expression,
- an **immersive soundscape** that enhances exploration,
- a narrative that moves between **underwater missions**, a **futuristic research laboratory**, and a **museum exhibition**,
- mini-games and interactive mechanisms that allow players to learn through hands-on engagement.

This structure casts the player as an active guardian of the Mediterranean, responsible for addressing real-world environmental problems while uncovering the cultural and historical stories hidden beneath the sea surface.

Through these experiences, CREAMARE: The Game:

- promotes the visibility of key UCH sites,
- raises awareness of environmental degradation,
- and inspires curiosity, responsibility, and respect for maritime heritage.

The game stands as a powerful tool for education, outreach, and ocean literacy, accessible to diverse audiences thanks to its **free availability** and compatibility with standard **PC platforms**.

The game is available on Steam and Epic Games.

Download HERE for free:

Collaborative Digital Platform

An online platform was created to facilitate collaboration between cultural organizations and creative teams. It supports project management, data sharing, and intellectual property coordination.

Training and Capacity Building

CREAMARE organized training for creative professionals, helping them learn how to create 3D models and digital content. This included a residency program and mentoring for selected creatives held from 2nd to 7th October 2023.

Public Engagement and Events

The project held workshops, game testing sessions, and public events across Europe, including in Greece, Hungary, and Italy. These activities helped refine the game and engage communities in discussions about heritage and sustainability.

In July 2025, CREAMARE: The Game has been endorsed as a Decade Activity by the Intergovernmental Oceanographic Commission of the United Nations Decade of Ocean Science and Sustainable Development 2021-2030. The endorsement, titled "Serious Game Promoting Maritime Heritage Awareness", is part of the Cultural Heritage Framework Programme (CHFP), the UN programme dedicated to Cultural Heritage, and places the project among the international initiatives that actively contribute to Challenge No.10: Restore Society's Relationship with the Ocean.

7 Project Partners

36 Months Duration

9 Countries Involved

1.33M Total Budget

Consortium

Follow CREAMARE Here:

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Follow CREAMARE The Game Here:

Facebook TikTok Instagram Discord Steam Epic Games

Co-funded by the European Union

CREA-CULT-2021-COOP
managed by the European Education and Culture Executive Agency (EACEA)

EnaliaTec
unveiling the seas

enaliatec.com

EnaliaTec focuses on the research and development of underwater technologies, primarily for shallow waters up to 120 meters, a field that has not received adequate global attention. With the ambition to become a leader in the field of scientific diving, EnaliaTec has successfully developed a range of specialized products for near-surface and underwater use, as well as services in the fields of research and technology, with the ultimate goal of protecting and showcasing underwater archaeological sites.

EnaliaTec participates in European research projects related to blue technologies, supporting the study, protection, management, and promotion of underwater heritage—both cultural and natural. These projects include applications of virtual and augmented reality for scientific purposes and public engagement in museums and information centers, autonomous underwater and surface vehicles for supporting marine operations, and technical equipment for underwater archaeological research, among others.

EnaliaTec has successfully developed a range of specialized products for use near and within the sea surface, as well as services in the field of research and technology, with the ultimate goal of protecting and showcasing underwater archaeological sites. The company has collaborated with institutions such as the Ministry of Culture, specifically the Ephorate of Underwater Antiquities, the Region of Peloponnese, and others.

EnaliaTec offers high-level services aimed at promoting underwater natural and cultural heritage, delivering innovative underwater solutions such as:

- Underwater, surface, and coastal signage systems
- Creation of Augmented Reality (AR) leaflets
- 3D Navigation Service within Live-Streamed Footage
- Plug-in thechnologies in ROVs
- 3D Imaging Services
- Remote Surveys and Studies through the Autonomous DEVSS system
- Augmented Reality experience underwater via DIVY system

Underwater Signage Systems

EnaliaTec offers the construction of high-quality signs and labels for underwater use in a variety of materials (i e inox stainless steel, etc. size thickness and coatings based on the requirements of the application of use and the final user

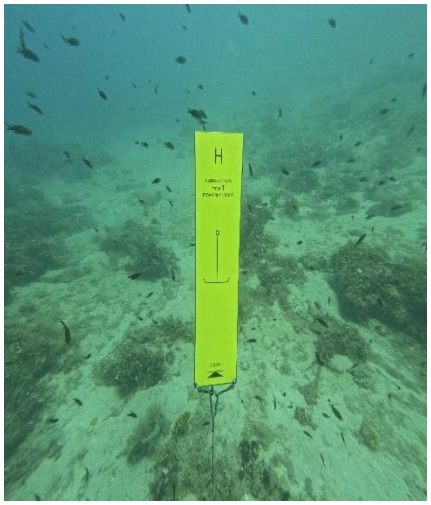
All signs are offered together with their anchorage system, buoys, ropes, screws, and other supporting accessories The metal elements are made of 3 mm thick INOX quality 316 L metal sheets.

The cuts were made with a fiber laser and the configurations were made on CNC press.
The stickers used are of the CAST type from the American company INOZETEK and were applied at a temperature of 90 degrees Celsius.
The digital prints were made on a UV printer and then laminated with transparent CAST material.
After the final assembly of the inscriptions, TITAN's ceramic protector was applied to all surfaces in two layers (first layer PX 10 second layer VULKAN TX 155 with which the concentration of marine sediments is avoided.
EnaliaTec has developed a variety of specialized underwater signage products for the promotion and protection of Underwater Cultural Heritage:




Successfully Completed Projects

- Design of a Visit to the Underwater Archaeological Site of Pavlopetri – Archaeological Site Signage (A.S.S.) Implemented within the project "Sustainable tourism strategies to conserve and valorize the Mediterranean coastal and maritime natural heritage – INHERIT" Funded by the INTERREG – MED 2014-2020 cross-border cooperation program, Contracting Authority: Region of Peloponnese
- Supply of Underwater and Terrestrial Signage, Implemented under Sub-project 1: "Creation of Visit-Friendly Underwater Archaeological Sites (VFUAS) in Alonissos and the Western Pagasetic Gulf", Funded by the Operational Program of Thessaly 2014-2020, Executed under direct administration by the Ephorate of Underwater Antiquities
- Supply and Installation of Informational Signs, Implemented under Sub-project 2: "Protection and Enhancement of the Underwater Antiquities of the Ancient Port of Kenchreai", Part of the project "Stabilization, Restoration, and Promotion of the Remains of the Ancient Port of Kenchreai"


Augmented Reality Leaflet Creation

EnaliaTec offers the creation of Augmented Reality (AR) Leaflets. An AR Leaflet is a printed brochure that "comes to life" using software applications for mobile devices (i.e., an AR app). Through the application, digital content such as text, 3D models, and videos enhances the user's real-world experience.

EnaliaTec successfully completed the creation of an augmented reality leaflet with a companion mobile application for the Skopelos Diving Center. The leaflet was funded by the Innovation Voucher CCI4Tourism, valued at €5,000, and awarded to EnaliaTec.

The augmented leaflet includes dive sites of interest in the Skopelos and Alonissos regions, along with informational material about key diving locations. It also features a 3D model of the modern shipwreck "CHRISTOPHOROS" located in Agnontas, Skopelos.

Download the Leaflet Here

The companion application for the augmented leaflet is currently under maintenance.

i-ScubaDiving platform

i-scubadiving.iti.gr

i-ScubaDiving is a pioneering platform for both amateur and experienced divers. It enables users to create and share 3D models, photos, videos, and texts on a global GIS map. At the same time, the platform allows the creation of Virtual Reality (VR) environments, offering even non-divers the chance to explore unique underwater landscapes.

Services

3D Reconstruction

Create realistic digital replicas from real underwater images and videos. These 3D models preserve marine life, shipwrecks, reefs, and archaeological sites for research, conservation, and education – as well as for recreation.

Photomosaic

Stitch multiple images into detailed, panoramic high-resolution views that reveal large-scale underwater landscapes with precision.

Crowdsourcing Platform & VR

Upload geospatial data (photos, videos, 360° panoramas, 3D models) to a global GIS map.
The integrated VR function creates immersive environments for education, research, and virtual diving experiences.

Atlantis Consulting Showcases Blue Innovation at European Maritime Day 2024 & 2025

May 2024 & May 2025

Atlantis Consulting Showcases Blue Innovation at European Maritime Day 2024 & 2025

Atlantis Consulting actively participated in the European Maritime Day (EMD) events in 2024 (Svendborg, Denmark) and 2025 (Cork, Ireland) — the European Commission's flagship forum for the maritime community. The events brought together professionals to discuss maritime affairs, the marine environment, and the sustainable blue economy through workshops, sessions, and networking.

At both events, Atlantis hosted an exhibition stand (no. 22 in 2024, no. 53 in 2025), presenting its European projects and innovations in Blue Culture Technologies and Underwater Cultural Heritage (UCH). The company also joined workshops and B2B meetings, sharing expertise on research, technology, and sustainability.

Highlighted EU-funded projects included NERITES, BCThubs, TOURAL, CREAMARE, ART4SEA, ecoRoute, and SUNBIO—covering areas from underwater monitoring and blue tourism to renewable energy and climate awareness.

Through its presence at EMD 2024 and 2025, Atlantis reinforced its leadership in blue innovation and its commitment to connecting technology, culture, and sustainability across Europe.

June – Aug 2024 -2025

Strengthening Collaboration for Underwater Cultural Heritage under the TECTONIC Project

As part of the European TECTONIC project, funded by the H2020 Marie Skłodowska-Curie Actions, ATLANTIS Consulting (Greece) and the University of Calabria (UNICAL, Italy) have strengthened their collaboration to promote Underwater Cultural Heritage (UCH). Between June and August 2024, ATLANTIS researchers were hosted by UNICAL for training, workshops, and knowledge exchange, while since April 2025, ATLANTIS has hosted Prof. Salvatore Medaglia, Christian Sollazzo, Francesca Giordano, and Sara Filicetti from UNICAL.

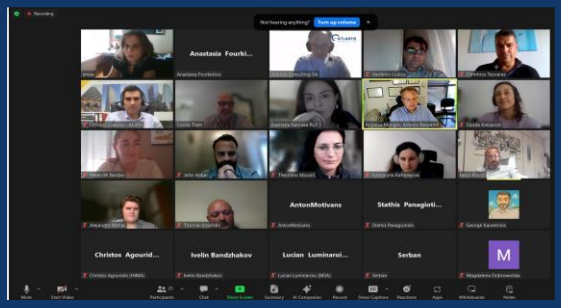
During their stay, several seminars and meetings focused on sustainable blue growth, digital technologies, and research–business collaboration. A key event, held on May 27, 2025, featured presentations on ATLANTIS projects such as BCThubs, uBlueTec, and SUNBIO, alongside UNICAL's research on the Ionian Coast of Calabria, ancient watchtowers, and smart marine monitoring devices. Earlier, in 2024, UNICAL had hosted workshops on entrepreneurship and virtual reality experiences for exploring UCH, including a VR "dry-dive" to the *Christoforos* shipwreck in Greece.

The TECTONIC project, with a €1.06 million budget and a 70-month duration (ending November 2025), unites partners from Italy, Spain, Greece, Croatia, the Czech Republic, and France to advance innovation and knowledge exchange in UCH preservation and sustainable development.

MentorCult Demo Day: Showcasing Blue Culture Innovation

Sep 16 - 2025

On **Tuesday, September 16 at 15:00 (EEST)**, the **final Demo Day** of the **MentorCult entrepreneurial program** took pace **online**, organized by the **Greek BCT Excellence Hub** of the **European project BCThubs**, with **Atlantis Consulting** as a partner.
Participating teams **presented their business ideas** in **Blue Culture Technologies**, blending **technology, entrepreneurship, and culture**. The event marked the **culmination of an intensive mentoring and skills development journey**, offering the public an opportunity to explore and support emerging innovations. The **working language** of the event was **English**.



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2023-2024
ART4SEA creation of the first UW artwork in Greece
BCThubs
ecoRoute
uBlueTec
NERITES
TOURAL
SUNBIO

2021-2022
CREAMARE
i-ScubaDiving
"Digital Spot" in Skopelos island

2020
KACs in Alonissos & Amaliapolis
Opening of "Peristera Accessible Wreck Site"
MAREBOX
i-blueCulture
U-ArchaeoRoV
TECTONIC

2019
Partnership Agreement
2014-2020: Call for Tenders, Region of Thessaly, 4 million €
4 more AUCHS by law in Northern Sporades
MeDryDive
SCIENCE DIVER

2017 - 2018
BLUEMED
LAB4DIVE

2016
UCRCA

2013-2014
Operational Programme for the Creation of Underwater Museums & Diving Parks in the Sporades Islands & Western Pagasitikos

2012
"Flag Project" of the National Strategic Reference Framework 2013-2017 of Thessaly

2009
Approval and Awarding

2007
Submission of the Proposal to the Greek Ministry of Economy

2006
Launch of the innovative development plan "Ano Magniton Nisoi"

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